

NERIAH MOONEEGAN

ASSISTANT GRAPHIC DESIGNER

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<https://neriahmooneegan.wixsite.com/portfolio>

KEY SKILLS

- Researching period graphics.
- Applying and removing vinyl.
- Sketching and drawing.
- Hand painting with ink.
- Editing photos for look-books.
- Prop sourcing for sets.
- Logging and checking items in and out of hire companies.
- Able to calligraphy with ink.
- Distressing and ageing textiles by dyeing, painting and oiling.

TECHNICAL SKILLS

Adobe Illustrator
Adobe Photoshop
Adobe InDesign
Procreate
Microsoft Office
Full Driving Licence & Own Car

EDUCATION

BA Film
Westminster Film School
Specialised in Production Design

University for the Creative Arts
Foundational Art Short Course

LANGUAGES

Native Speaker for All
French, English, Creole

PROFILE

Assistant Graphic Designer with experience in the film industry on set and in the office. Skilled in designing and producing graphic props, illustrations, and hand-drawn artwork with a proficiency in the Adobe Suite. Experienced in both contemporary and period films, with the ability to adapt designs to diverse visual styles.

CAREER SUMMARY

Assistant Graphic Designer, "Major Players" | GD: Jonny Drewek
September 2025

- Assisted with creating teaching boards for a Geography classroom.

Graphics Assistant, "The Witcher" | Season 5 | LGD: Tim Brockbank
January - August 2025

- Confident at aging down props using various wet and dry methods such as Dirty Down, dirty wax, coffee, rocks etc.
- Digitally collaged period-based murals, shop signs and paperwork using archived artwork.
- Painted stained glass windows and added leading to each panel in intricate designs.
- Hand drew portraits of characters and hand painted props.
- Proficient at ink calligraphy using a dipping pen.
- Research and created period-specific props that matched the theme of the set.

Graphics Assistant, "Judy" | LGD: Dom Sikking
August 2024 - January 2025

- Designed graphics for different sets including a doctor's report, company reports, pharmaceutical labels and brochures.
- Had the opportunity to work on one set and was able to think of the psychology of what graphics would be suitable.
- Liaised with vendors and companies to purchase various items.
- Communicated with clearance regarding graphics used and amended work as needed.

Art Department Assistant, "F1" | PD: Ben Munro
April - July 2024

- Designed various set dressing graphics for different scenes.
- Created concepts of cars through photoshop and drawing.
- Assisted the graphics team during preparations and shooting.
- Created detailed plans with measurements for frosting panels.
- Worked interdepartmentally across the Art Dept and Graphics.

GDPR STATEMENT: I consent to this CV being kept on file and distributed for employment purposes.